

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD II.B.TECH - I SEMESTER REGULAR EXAMINATIONS NOVEMBER, 2009 DIGITAL LOGIC DESIGN (Common to CSE, IT, CSS)

Time: 3hours

Max.Marks:80

Answer any FIVE questions All questions carry equal marks

1. a) Write the number from 0 to 9 in any three 4 bit self complementing codes.

b) Perform the following arithmetic operation on unsigned binary number.

i) 11010-1101 ii) 101011-100110 (use 2's complement)

c) What is the grays code equivalent of HEX number 47A, 331 H. [16]

2. a) List out the postulates used in Boolean algebrab) Obtain the canonical sum of product form of

i) f = ABC + BC(A + D)

ii) f =
$$A(C+D)+BC$$

- c) What is meant by weighted code. Give an example for weighted code and nonweighted code. [16]
- 3. a) Simply the following using K-maps. $f(A, B, C, D) = \sum (0, 1, 4, 5, 7, 8, 10, 13) + \phi \sum (2, 6)$

b) Realize the above circuit using only NAND gates. [8+8]

- 4. a) Design a 4 bit carry look ahead adder circuit.b) Write HDL program to model the above adder in structure modeling style. [8+8]
- 5. a) Draw a neat circuit diagram of a negatives edge triggered JK flip flop and explain its operation.
 - b) What is race around condition? How is it achieved is master slave flip-flops.[8+8]
- 6. Design an universal shift register of 4-bit. Explain each register operation with a waveform. Use JK flip flops in the design. [8+8]
- 7. a) Design a code converts circuit which converts Gray code to BCD using PALS.b) Design a combinational circuit which cubes the 3 bit binary input data. [8+8]
- 8. Obtain the flow table of a circuit with two input x_1 and x_2 and has two outputs Z_1 and Z_2 . $Z_1Z_2 = 00$ When $x_1x_2 = 00$; $Z_1Z_2 = 01$ when $x_1 = 1$ and x_2 changes from 0 to 1; $Z_1Z_2 = 10$ when $x_2 = 1$ and x_1 changes from 0 to 1; otherwise the output does not changes. [16]
